

Stage Engine



Create an enhanced live performance





Why
does
Stage
Engine
exist?

It can be challenging for artists to translate their music from **studio to live.**

Moreover, the technical constraints of a live situation can **restrict their creativity.**

Last, audiences are more and more demanding regarding live performances, expecting a singular **experience.**

Stage Engine is here to help artists think, design and set up a unique enhanced live set.

How
does
Stage
Engine
work?

/ We think together

We work together to understand your needs and design the ideal, customized setup for your live performances.

// Stage Engine connects

Stage Engine connects, syncs the gear, and programs dedicated tools.

/// You play

You create your own enhanced, unique creative performance.

What
does
Stage
Engine
do?

Stage Engine provides a **large spectrum** of tech setups, from simple patches to complex light and design:

1. Gear Up

Find the best gear and synchronize all hardware and software equipment to facilitate live performances.

2. Build Specific configurations

Code specific tools for your shows, make all constraints automatic and all the best moments playable parts.

3. Make it bigger

Collaborate with designers, light engineers, 3d-modelers to create a unique piece of art. The possibilities are infinite!

Specific configurations examples

Example 1: control Ableton Live the way you want



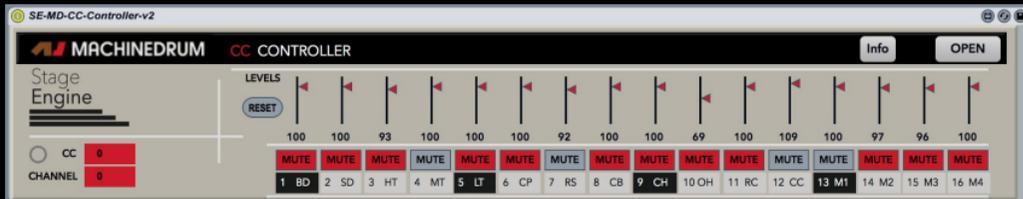
Choose the setlist of your choice. Push 1 button to skip scenes. The songs will follow automatically.

Example 2: tweak your controllers



Your controllers will adapt to each scene. No need to call presets. You only have to play.

Example 3: control your hardware completely



Hardware sequencers & synthesizers will load the right program. No mistakes.



Stage
Engine
for
your
studio

Stage Engine can also **program personal tools** for your studio work.

We could build your own sequencer with personal functionalities,
or a batch processing tool to avoid repetitive work.

Let us know what **your dream tool** is!

Who is behind Stage Engine?

Julien Chaillou is a French artist based in LA, California. He's a **musician** and a **coder**.

He started programming his own plugins, synths and sequencers for his personal music. He's now sharing his experience with artists who want to enhance their shows and push their creativity further.

He is experienced in Midi, Sysex, CV and OSC protocols. He builds controllers. He uses Ableton Live. He programs with Cycling Max/MSP, Max For Live and Arduino.



Stage
Engine



Stage Engine is here so artists can fully express their artistic world on stage. Let's start creating great things together !

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Stage Engine is based in Venice, California, but we can work remotely, and we can fly.